

## GOTHAM CITY Emergency INSTRUCTIONS for 2018

Road Managers with computer Game – please do not use any automatic managers, send game sheets.

GC will play the board game at home. **Please wait for road instructions as my lineups will be customized for each series.**

LINEUPS (grade limit in parenthesis)

<u>RHP</u>		<u>LHP</u>	
1. Pham	CF	Pham	CF
2. Carpenter	dh	Pirela	LF
3. Stanton	RF	Stanton	RF
4. Zimmerman	1B	Zimmerman	1B
5. Gyorko	3B	Chirinos	C
6. Lucroy	C	Gyorko	3B
7. Kinsler	2B	Schimpf	dh
8. Dyson	LF	Kinsler	2B
9. Escobar	SS	Escobar	SS

Suggested lineup against RHP will be modified for needed rest, see lineup in road instructions. Pirela replaces Pham for 34 games, Carpenter replaces Zimmerman at 1<sup>st</sup> 18 games with Schimpf to dh. Machado replaces Gyorko at 3<sup>rd</sup> for 37 games, and Machado replaces Kinsler at 2<sup>nd</sup> for 23 games. Pirela may replace some of Dyson vs RHP. Gentry may replace Schimpf on active lineup.

3. Pinch Hitting – Catchers can swap off for each other. Only if game on line Pirela can hit for Dyson. All others will tend to stay in game.
4. Pinch Runner – (rare) for slow 8<sup>th</sup> on, when game on line. Dyson if available for the steal.
5. Defensive Substitutes – Dyson to CF if not starting
6. Sacrifice; Any player not having a first column "1" on 66 – and often those with bad shifts even with a "1" to keep them in game will sac on no out, man on second or 1st and 2nd, pitcher "B" or better, score close, late (**but not with Zimmerman or Schimpf or Stanton**). Ditto for man on first, steal not recommended (especially if adjusted pitching grade over 18). Squeeze bunt - ONLY with runners on 3rd, or 2nd and 3rd, 8th or later, score within 1, fast runner. Batter with less than 5-13's
7. Stealing 2nd: Pham or Dyson after 5th inning and could try to steal 3rd or home when it makes sense. Gyorko or Kinsler can try to steal 2<sup>nd</sup> in the 8<sup>th</sup> inning or later.
8. Hit and Run –Gentry, Machado, Lucroy, Escobar, Dyson will H&R with man on first, or men on first and third with 0 or 2 outs. **But** only if runner on first listed under steals or is Gentry or Escobar.
11. Intentional Walk: If score not close late, big hitter can walk in front of whimper on 2 out, but don't put tying/winning run on base.
12. Pitch from Stretch: On 2 out, for adjusted SSN to steal home of 12 or more; on less than 2 out, with adjusted SSN of 15 or more (or 12 if pitcher grade 20 or more).
13. Hold runner: For 1B2 never! All others - always on none or 1 out; also on 2 out unless runner won't steal.
14. Infield deep before 6th, on 2 out, if score difference 3 or more, if man on 1st too. Otherwise play in.
15. Offensive runner advancement: By Adams tables. **For computer game**, when obvious (runner well around bag, or on single to right with runners on 1<sup>st</sup> and 2<sup>nd</sup> and pitcher allows 8's). Consider runner's speed.
16. Outfield throws: Never if runner has 33/36 or better chance of safe advance (unless this scores winning run), cutoff automatic, trailing runners hold. Otherwise throw.
17. Injuries: Your judgment but see next page. Call: (978)-687-2124 for lineup if needed, just do your best.
18. Send runner on 3rd: On 2 out, your infield deep, or your defense below average (sum of 2nd + SS + 3rd basemen less than 19).

19. Defense against multiple steals: Pitch from stretch as appropriate. Hold ball and free steal of 2nd (no steal of home) for men on 1st and 3rd (unless #12 applies); for runners on 1st and 2nd go for lowest SSN.

**Pitching Instructions - Rotation in 2017, x is day off**

<b>April</b>		<b>July</b>		<b>October</b>	
@RYE	1,2,3,5,x	BRO	2,4,5,7,1	IND	1,2,3,6
MAR	1,2,3,x	RIV	2,4,5,7,x	HOB	4,1,2,3,6
NW	5,6,1,x	@MLR	1,2,4,5	DET	4,1,2,3,x
WHT	2,3,5,6,x	@LV	7,1,2,4	@WHT	6,4,1,2,3
@BH	1,2,3,5,6,x	@NBO	5,7,1,2,x	@KNX	6,4,1,2
<b>May</b>		<b>August</b>		<b>November</b>	
@IND	1,2,4,5,7	@KAN	3,4,5,6	MID	x,6,3,1,5,7
MUN	1,2,4,5,x	@CAY	2,3,4,5,x	@BRO	6,3,1,5
HUD	7,1,2,4	@STM	6,2,3,4	@MAR	7,6,3,x
ZIO	5,7,1,2,x	COL	5,6,2,3	@NW	1,5,6,3
@HOB	4,5,7,1	WAR	4,5,6,2,x	RYE	7,1,5,6,x
<b>June</b>		<b>September</b>		1 = Montgomery	29
@MAR	2,3,5,6,x	@RYE	x,x,1,2,3	2 = Wacha	30
@NW	2,3,5	MAR	6,5,1,2	3 = Rodriguez, E	24
RYE	6,1,2	NW	3,6,5,1	4 = Hernandez	16
KNX	3,5,6,1,2,x	BH	2,3,6,5,x	5 = Freeland	28
@MID	3,5,6,1	@RIV	1,2,3,6,5	6 = Duffy	24
				7 = Junis	11 (of 16)
				total	162

Closer: 9<sup>th</sup> Albers 1.1 IP per game. Betances can save if Albers needed early or unavailable  
 Set-up: 6<sup>th</sup> through 8<sup>th</sup> Betances (not bases loaded) Barnes, Bleier sometimes Strickland  
 Middle: 6<sup>th</sup> or 7<sup>th</sup> same as for Set-up but more likely the grades 13 and 14. When behind 4 or more – Seawald.  
 Lefty specialist: Abad or Bleier  
 Long: Edgin or Sewald (or Junis when he is in the bullpen.)  
 MOP – Lowest grade

STARTERS ARE NEVER EVER TO BE USED IN RELIEF (or more than 11.2 IP per start) Exception –  
 September and October Junis will be in the bullpen (not starting). 7 relievers are normally active, see active list and check email for limit on innings later in year. Starters leave when fatigued but protect leads after 5th. Better pitchers should make it to 7<sup>th</sup>. If behind by 3 or more starters may stay until pounded out but leave if GC makes comeback. Junis will be in bullpen Sept. and Oct. for about 30 IP. Sanchez not to be used, until next year (maybe).

**LIMITS (IP)**  
**None at this time**

**STA**  
**None at this time**

Minors-majors (Please watch out for changes in road instructions) 5 starters 7 relievers up every month

name	April	May	June	July	Aug	Sept	Oct	Nov
Duffy	x		x		x	x	x	x
Freeland	x	x	x	x	x	x		x
Hernandez		x		x	x		x	
Junis		x		x		BP	BP	x
Montgomery	x	x	x	x		x	x	x
E.Rodriguez	x		x		x	x	x	x
Wacha	x	x	x	x	x	x	x	
Albers, Barnes, Betances, Bleier and Strickland	x	x	x	x	x	x	x	x
Abad	x	x	x	x		x		x
Edgin					x		x	x
Sewald	x	x	x	x	x			x
Gentry					x	x	x	x
Schimpf	x	x	x	x				x
Canha								x
all other carded fielders	x	x	x	x	x	x	x	x

x = up (active) this month, uncarded players never available, Junis in bullpen (BP) when indicated

GOTHAM CITY PHILOSOPHY THIS YEAR

This team will be a bit above .500 in competition for division lead. I will maximize lineups when I face my division. Games are a little tight so extensive bench use is not available. Carpenter and the catchers have extra games and can swap out and Chirinos might bat for Carpenter vs LHP if he is dh and if you can't swap pitchers. Pirela could bat for Dyson (when he is LF) game-on-line. Only Carpenter and Dyson have really bad shifts (on boards) so that other players just stay in the game. The lineup for starting LHP is pretty much fixed. Rest for players occurs for RHP.

In Case of Injury, use this table - keep defense up.

C - Chirinos and Lucroy and they can substitute for each other (if injury requires catcher goes from dh to C then there is no dh after).

1b – Zimmerman or Carpenter as 1B3. Try not to use any 1B2 eg. Lucroy, Gyorko, Pirela

2b - Mostly Kinsler, or Machado. Carpenter qualified

SS – Escobar starts 162 games (Machado for injury).

3b – Gyorko, some Machado. Can swap if injury but if down a lot at that time consider Schimpf or Carpenter (or Pirela if no other option).

CF - Dyson and Pham but Gentry qualified (when up)

RF, LF- everybody listed for CF plus Stanton, Pirela (Gyorko only if absolutely necessary) and last month Canha.

Dh - mostly Carpenter or Schimpf.

Some big shifts imply platoons at dh and LF (or CF).

**COMPUTER GAMERS** – As the maximum shift is only (-5) lefty hitters with big board shifts might stay in game with adjusted pitching grade less than 18. In a critical situation (late GC down 1 or tied) consider pinch hitting for weak batters but there will not be much on the bench. Also, for computer gamers, with runners on 1<sup>st</sup> and 2<sup>nd</sup> and adjusted pitching grade less than 13 consider having the trailing runner take an extra base on single.

GOTHAM CITY 2014 ROSTER ON OPENING DAY (M last column is in minors)

Name	Team	Game	PA	STA	Bats	SSN	Sp	arm	PbTh	*	
<i>Canha</i>	OAK	57	187	2	R	SA-3/-0	F31	8	29	0M	
Carpenter,M	STL	145	619	3	L	PR-8/+1	R26	13	32	5	
Chirinos	TEX	88	309	1	R	SA+11/-6	R26	6	32	1/-3	4
Dyson,J	SEA	111	390	35	L	SA-15/+1	C31	19	28	5	
Escobar, A	KC	162	629	11	R	SA+4/-3	C15	17	34	2	
<i>Gentry</i>	BLT	77	117	9	R	SA+1/-4	A22	17	31	2M	
Gyorko	STL	125	481	8	R	PL+5/-3	F29	8	32	2	
Kinsler	DET	139	613	9	R	PL+6/-3	E29	15	31	2	
Lucroy	COL	123	481	1	R	SA-4/-0	R26	6	32	2/-1	0
Machado	DET	73	181	1	R	SA-8/+2	R26	12	34	0	
Pham	STL	128	530	32	R	SA-0/-2	D30	16	33	1	
Pirela	SD	83	344	7	R	SA+3/-3	D23	15	34	2	
Schimpf	SD	53	197	0	L	PR-2/-1	N	12	31	1	
Stanton	MIA	159	692	4	R	PL+8/-4	F20	13	36	3	
Zimmerman	WAS	144	576	1	R	SA+4/-3	R26	9	29	2	

\*computer shift following SA, PL, PR or PB. #=innocuous **M = in minors, italicized** See planned roster moves on chart.

**Pitchers speed** follows arm when potential pinch runner (not this year). STA=steal attempts, U=unlimited

Name	Team	starts	RIP	Grade	CTL	HA	Fatigue	wphbbkmf	
Abad	BOS	L	43.2	12*	+14	+31	6	0 - - 0	
Albers	WSH	R	61	24*	+14	+21	6	0 - 0 0	
Barnes, Danny	TOR	R	66	15*	-15	-16	6	1 - 0 0	
Betances	NYY	R	59.2	22*	-62	+46	6	3 - - 0	
Bleier	BLT	L	63.1	14*	+41	+26	7	3 - 0 0	
Duffy	KC	L	24	9	+16	+12	25	1 - - 3	
Edgin	NYM	L	37	10*	-32	+34	6	2 - - 2	M
Eovaldi								uncarded	M
Freeland	COL	L	28	8	-13	+22	24	1 - - 0	
Hernandez, F	SEA	R	16	9	+14	-24	24	3 - 0 1	M
Junis	KC	R	16	8	+24	-11	25	2 - - 3	M
<i>Karns</i>								uncarded	M
Monygomery	NYY	L	29	11	+11	+12	22	3 - - 1	
Reyes								uncarded	M
<i>Rodriguez, E</i>	BOS	L	24	10	-13	+12	25	1 - - 2	
<i>Roe</i>								uncarded	M
<i>Sanchez, A</i>	DET	R	17	1	24	-34	28	3 - - 1	M
<i>Sewald</i>	NYM	R	65.1	10*	+15	+13	7	3 - - 1	
Strickland	SF	R	61.1	13*	-23	+41	6	3 - - 1	
Wacha	STL	R	30	8	+13	+23	24	2 - 0 0	

& = innocuous, extra limits applied (none this year).

Waiver wire:

All available November

When not starting, the following players are available off the bench: Carpenter, Chirinos, Lucroy, Gentry (if up). If game on line, Dyson may (rarely) be used as substitute (pinch runner or defense)

**Steal attempts** (per series) no limits now

**RIP per series:** no limits now