

2018 WHITMAN RIVER RATS EMERGENCY INSTRUCTIONS

I will be playing the computer game for 2018, roster moves TBA as I will be sending monthly instructions.

Apr-18 **COMPLETE 2016 ROSTER**

Computer managers please send game sheets and do not use auto manager

Position Players:

NAME	TEAM	AGE	BATS	COMP	SHIFT	SSN	SPD	SBA	ARM	GAMES/PA	PB	TH	#24's	31's	HOW ACQUIRED
T. ANDERSON	CWS	24	R	SA2	+5/-4	35	18	16	33	146/606			2	2	TRADE 18 RIV
D. BUTERA	KC	35	R	SA0	-1/-1	N	7	0	35	75/177	2	-3	0	1	WAIVER WIRE 16
M. DUFFY	TB	27	R	UNCARDED						UNCARDED					TRADE 18 WAR
T. FRAZIER	NYG	32	R	PL1	+1/-2	23	11	4	33	147/576			1	1	TRADE 18 MLR
B. HOLT	BOS	29	L	SA0	+1/-2	26	15	3	30	64/164			1	1	15 BONUS PICK
P. GOLDSCHMIDT	ARIZ	28	R	SA1	+1/-2	30	17	18	31	155/664			1	1	12 1ST RD PICK
C. GONZALEZ	COL	32	L	PR5	-12/+2	33	13	3	33	136/534			1	1	TRADE 16 STM
N. MARKAKIS	ATL	34	L	SA1	-3/-1	9	10	0	34	160/670			2	2	07 1ST RD PICK
J. RAMIREZ	CLEV	25	B	SA0	-1/-1	30	17	17	32	152/645			1	2	15 2ND RD PICK
H. RENFRÖE	SD	26	R	SA5	+13/-6	33	8	3	30	122/479			0	1	18 2ND RD PICK
B. REVERE	PHIL	29	L	SA5	-16/+2	30	17	21	28	109/308			1	2	12 2ND RD PICK
M. ROJAS	MIA	29	R	SA0	-2/-1	26	12	2	33	90/306			1	2	18 1ST RD PICK
C. STEWART	PITT	34	R	SA0	-5/+1	N	6	0	31	51/144	2	+0	1	1	TRADE 17 MID
T. TULOWITZKI	TOR	33	R	SA0	-10/+2	14	9	0	38	66/260			1	4	TRADE 16 STM
N. WILLIAMS	PHIL	24	L	SA3	-5/0	14	15	3	33	83/335			1	2	18 1ST RD PICK
T. WOLTERS	COL	25	L	SA5	-9/+1	14	7	0	31	83/266	2	+5	1	3	17 BONUS PICK
K. WONG	STL	27	L	SA2	-4/0	31	17	8	33	108/411			0	2	14 2ND RD PICK

ACTIVE ROSTER

MINOR LEAGUES

Pitchers:

NAME	TEAM	AGE	MS	SPD	GRADE	BB	HR	ARM	FAT	STARTS/RIP	WP	BK	HB	MF	HOW ACQUIRED
E. BUTLER	CUBS	26	W	7	11	-41	35	R	20	11/*4	3	0		+1	TRADE 18 RIV
S. CASILLA	OAK	37	Y	9	*9	-11	13	R	6	*59	3	0		0	TRADE 18 RIV
T. CLIPPARD	NYG	33	XW	6	*12	-44	-13	R	6	*60	3	0		0	10 BONUS A PICK
J. DIEKMAN	TEX	31		Uncarded				L		Uncarded					14 4TH RD PICK
Y. GALLARDO	SEA	32	W	13	6	-31	-16	R	28	22	3	0		0	TRADE 16 STM
D. GEE	MINN	32	Y	7	*9	14	-13	R	19/12	4/*49	0	0		+3	TRADE 18 WAR
N. GOODY	CLEV	26	XY	8	*17	-12	12	R	6	*55	3	0		+1	TRADE 18 WAR
D. GOSSETT	OAK	25	-	8	1	12	-31	R	28	27	3	0	0	+2	18 5TH RD PICK
J. HOOVER	ARIZ	30	XW	4	*9	-56	-13	R	6	*41	2	0		+1	TRADE 15 GC
C. KERSHAW	LAD	30	XYZ	11	16	34	-11	L	25	27	2	0		+3	09 1ST RD PICK
P. MATON	SD	24	X	6	*10	12	-41	R	6	*43	0	0		+2	18 4TH RD PICK
R. NOLASCO	LAA	35	-	6	5	14	-22	R	26	33	1	0		+3	TRADE 18 NW
E. PAGAN	SEA	26	XYZ	6	*14	36	-11	R	8	*50	1	0		0	18 3RD RD PICK
D. PRICE	BOS	32	X	6	12	12	23	L	26	11/*9	2	0		+2	10 1ST RD PICK
E. SANTANA	MIN	36	YZ	7	13	15	-11	R	26	33	3			0	TRADE 16 MID
T. SIPP	HOU	35	X	9	*7	-14	-26	L	6	*37	2	0		0	10 BONUS A PICK
B. SNELL	TB	25	YW	7	12	-35	21	L	23	24	3	0	0	0	17 1ST RD PICK
N. VINCENT	SEA	31	YZ	8	*10	44	46	R	6	*65	0	0	0	+2	17 5TH RD PICK

2016 TEAM STATEMENT:

After 2 straight years in the Conference Finals and one trip to the WS, this Whitman team will have more modest aspirations. We decided to go in a different direction with the bullpen going for bulk over quality but we have a very solid lineup that will score some runs, we have team speed and defense and the top of the rotation can play with anyone out there. The 2018 campaign will be a run at a wildcard spot and that will be an uphill battle all season. Careful management of what little high end bullpen we have is critical in making the difference between a win and a loss every day. This could be a 90 win team if things go well for us but it would not be a surprise if we finish below .500 failing to make a return trip to the playoffs in 2018. Do not be unwilling to make moves, use the whole roster. Players cut for the 2018 season are as follows: A. Achter (U), J. Hahn, F. Rodriguez (U), T. Wood, M. Ynoa, B. Butler, Logan, J. Marte and K. Johnson (U).

Management wishes the best to these players and hopes that we will not need to draft any of them next year. Good luck and have a great season.

Whitman River Rats Pitching Instructions

Overview: This years rotation is deep and strong for 99 starts, below average for 32 more and then in need of rescue for the last 31. Kershaw and Santana are legit, Snell and Price are solid so those starts will be business as usual. The rest will need carefull bullpen management particularly Nolasco. The bullpen is fair at the top and then wide in the middle, tons of innings will be available and needed but only a total of 67 from the left side all season. Be prepared for two approaches to bullpen useage depending on the starter.

WHITMAN RIVER RATS PITCHING ROTATION:

PITCHER IDENTIFICATION KEY:

1-Kershaw, 2-Santana, 3-Snell, 4-Price, 5-Gallardo, 6-Nolasco, 7-Butler, 8-Gee.

	<u>APRIL</u>		<u>MAY</u>		<u>JUNE</u>		<u>JULY</u>	
vs IND	1 thru 4	2,1,3,7	@ BRO	1 thru 5	6,3,1,2,5	@ BH	1 thru 5	5,6,1,3,2
vs BH	6 thru 8	2,1,3	@ NW	6 thru 9	6,3,1,2	@ RIV	6 thru 9	5,6,1,3
vs RIV	10 thru 12	7,2,1	vs LV	11 thru 14	6,5,3,1	@ IND	11 thru 14	5,6,2,1
@ GC	14 thru 17	3,4,2,1	vs NBO	15 thru 18	2,6,5,3	vs MAR	15 thru 18	3,5,6,2
@ KNX	19 thru 23	3,4,2,1,7	vs MLR	20 thru 23	1,6,5,3	vs HOB	19 thru 22	1,3,5,6
	<u>AUGUST</u>		<u>SEPTEMBER</u>		<u>OCTOBER</u>		<u>NOVEMBER</u>	
@ COL	1 thru 4	2,7,3,6	vs IND	3 thru 5	6,2,3	@ RYE	2 thru 6	8,6,5,2,3
@ WAR	5 thru 8	5,2,7,3	vs BH	6 thru 9	1,4,6,2	@ DET	7 thru 10	7,6,5,2
vs BRO	10 thru 13	6,5,2,7	vs RIV	10 thru 13	3,1,4,6	@ HOB	11 thru 13	1,3,6
vs STM	14 thru 17	3,6,5,2	@ MAR	14 thru 17	2,3,1,4	vs GC	15 thru 18	5,2,4,6
vs CAY	18 thru 21	7,3,6,5	@ MID	19 thru 23	6,2,1,3,4	vs KAN	19 thru 22	1,8,2,3

Starting Pitchers

Ace(s) **Kershaw** he should get every chance to pitch deep into games. His grade and control are the usual but his fatigue is only 25 this season so instead of CG's he likely will pitch 6-8 innings more often than not. As usual, if we are way ahead consider letting him stay through 1 reduction.

Removal If he is reduced for any reason innings 4-6. If the score is +5 or-3, let him pitch until reduced a second time. Once we hit the 6th or score is +2/-2 when reduced, remove him for better bullpen options. He can pitch out of trouble early but let the pen take it after 7 score is +3/-2.

Tier II, Santana/Snell/Price I hope to get 6+ from them, solid grade 13/12's with decent peripherals they should be around most days until their fatigue (26/23/26) is reached. Plain and simple, remove if reduced for any reason at all. There will be plent of BP so don't let them lose a lead 5th+.

Removal I would like to get 6 IP most days. Remove if reduced for any reason at any point after 5 as there are better options in the pen.

Tier III Butler/Gee While the grade's are solid, the peripherals (particularly Butler's) are marginal. These guys are trying to reach the 6th inning with a lead and turn it over to the bullpen. Both guys short fatigue (20/19) and poor control make it likely they will depart sooner some days.

Removal No real minimum IP but I do hope to get 5/6+ most days. If reduced inning 1-5 and we trail by less than 5, remove for better options. If reduced for any reason after 5, remove immediately score +4/-4. I will have a designated "caddy" for both who will take over if/when they leave a game early.

Tier IV Gallardo/Nolasco I truly hope to get 4-5 IP which will happen some days but the fact is, the bullpen should take over as early as needed game is within +4/-4 runs. I will have a designated "caddy" for these starters ready to go 2.2IP or more when they leave a game early.

Removal I would like at least 3 IP and more when leading but if the game is getting away from us get the BP ready and warm. I don't ever see the need for them to pitch beyond the 6th unless pitching a shutout or we are trailing by more than 5 runs. Have a quick hook with baserunners after 4 please.

Relif pitchers

Overview- Here are some simple ideas of how I would like to see the bullpen managed when we trail and when tied or ahead followed by guidelines for when to use our "normal" bullpen and when to use our "early" bullpen dictated by who is starting that day.

Below are 2 different scenario's dictated by the starter. Our better starters are "normal" BP days and the other guys are "early" BP days.

Normal Bullpen Starts: When Kershaw, Santana, Price or Snell start, the hope is that they go 5-7 IP followed by our best relievers to secure the win. Early guys are Casilla and Sipp. Middle guys are Vincent, Clippard and Price. Setup is Pagan and Price and the closer is Goody.

Early Bullpen Starts: It is assumed when Nolasco, Gallarod, Butler and Gee start, we will need a bridge to get to the "normal" bullpen or to clean up the mess and soak up the innings. Early relief comes from Hoover and Maton. Clippard is also a guy who despite his grade 12 can be used to finish up a game if it remains in reach but we are trailing. Casilla can also be used when needed during these starts. I am hoping that with this support we may win some of these starts. These starters will have a designated "caddy" who will come out of the shute first just for them.

Goody A solid if unspectacular closer, he is the guy this year for Whitman. He pitches the 9th in all save situations period, he has 55IP which means he can get as many as 4 outs if you need him to. Remove him if the save is blown, you can put him in to pitch the 9th of a tie game too.

Pagan/Price Pagan is the setup workhorse, I want him to pitch the 8th in a save situation. He could be stretched to 1.1IP but I would rather see him start and finish the 8th. Price is a one batter ONLY lefty specialist. He only gets 27 outs in relief so stick to the plan please, 7th or 8th.

Sipp/Vincent Vincent is my top RHP for middle work due to his exceptional peripherals, his 65IP should be used in the 6th and or the 7th to preserve a lead and get it to the setup guys. Sipp is the only LHP in the pen so limit him to 0.2IP per outing. Anytime from 5th-8th for a batter or 2.

Casilla/Clippard Casilla is the main guy in the 5th or 6th, he can go up to 2IP per outing, despite his grade he is not to be used for mop up or blow out low leverage situations. Clippard can pitch in the same role but I prefer him to be in there when he is a 13+ with shift. He could pitch mop up late.

Maton He will be a "Caddy" some days so if he is, please be sure he is available for his assigned duty. If not then he is a low leverage reliever who can come into the game anytime before the 7th inning. He is a candidate for mop-up duty to soak up innings in a blowout.

Gee He has 4 starts but will otherwise be used as a "Caddy" reliever and as a middle reliever pitching in the 4th-6th innings. He will only be active as a reliever for a few months so feel free to use him liberally, 2.2IP or more if necessary. He can pitch mop up duty if there is nobody else.

Hoover Hoover is the true innings soaker on this staff, his outings should almost always come early in games either as a "Caddy" or when the game is out of hand and we just need a guy to staple to the mound. His grade is not THAT bad but his poor peripherals mean no high leverage work.

Items Of Note- Any starter pitching a shut out should be left in with a chance to advance his grade. There is plenty of bullpen so if in doubt, go to the pen and don't let a game get out of hand particularly after the 5th inning.

Pitching Strategy

Intentional Walks: At any point in the game vs a stud with 2 out and 1st base open with a better match up waiting on deck in a spot you are not going to PH for with a poor matchup for me. Never to load the bases though.

Pitch from Stretch: Computer Game- Always with a SB threat on 3B and less than 2 out after the 7th inning.

Boards- Only in the 9th or Xtra innings with tying or winning run on 3rd, 2 out with adjusted SSN of 15 or better.

Hold Runner: Computer Game- Always with +/-5 score with adjusted SSN of 20+ any time during game. Hold any runner with 7+ speed. Board Game- Hold SB threat with adjusted SSN of 23+ any time when game is +/- 3 runs.

Offensive Guidelines:

Lineups: I normally send lineups monthly, use these lineups if you don't hear from me by the 4th.

Board Game Lineups:

VS RHP Grade 9<	VS RHP Gr 10>	VS LHP Grade 10>	VS LHP Grade 9<	VS LHP	VS RHP
1 Wong 2B	1 Revere DH	1 Anderson SS	1 Anderson SS	1 Anderson SS	1 Wong 2B
2 Rojas SS	2 Wong 2B	2 Markakis RF	2 Markakis RF	2 Markakis RF	2 Rojas SS
3 Ramirez 3B	3 Ramirez 2B	3 Ramirez 2B	3 Ramirez 2B	3 Ramirez 2B	3 Ramirez 3B
4 Goldschmidt 1B					
5 Gonzalez LF	5 Williams CF	5 Williams CF	5 Williams CF	5 Williams CF	5 Gonzalez LF
6 Renfroe DH	6 Gonzalez LF	6 Renfroe DH	6 Renfroe DH	6 Renfroe DH	6 Renfroe DH
7 Revere CF	7 Markakis RF	7 Frazier 3B	7 Frazier 3B	7 Frazier 3B	7 Revere CF
8 Markakis RF	8 Frazier 3B	8 Butera C	8 Gonzalez LF	8 Gonzalez LF	8 Markakis RF
9 Wolters C	9 Wolters C	9 Gonzalez LF	9 Butera C	9 Butera C	9 Wolters C

Computer Game Lineups:

State of the team: This offense has speed, SBA, on-base ability and there are some solid power cards in the everyday lineup. The batting average of the regulars is an uncharacteristic weak spot as guys like Renfroe, Frazier, Anderson and the catchers will need favorable matchups to get base hits. As always we like to hit-and-run and steal in spots and there are some excellent options there. The bench will have some defense, speed and power and there will likely be moves to make every game.

Usage: Most of the time our everyday guys will be playing on the road so there should be very little need to worry about usage. There are multiple PR/D options and SBA threats. Only a few PH options so look for monthly instructions there please.

Bench Usage: *Below is a brief description of best uses for the bench regulars with limits if any exist.*

Frazier- He will be available to PH when we need a baserunner or a 2 run HR. He can play 3B well although it is unlikely he will be called up on to do so. He is sort of shift neutral but is available every day off the bench.

Anderson- He will be available all season for his speed, his stolen base ability and with his +5 shift vs LHP he could be used to PH off the bench. We prefer not to have him in the field but if we trail and that is necessary toss him out there.

Wolters- His TH+5 make him the best 9th inning closer catcher in a tight game where we need to defend the steal. He should only be used in the 9th or later when tied or leading by 1 run to prevent the SB. He could PH but why would you want him to?

Butera- The starter vs LHP he will have some availability as a replacement when you PH for Wolters if Stewart is not active. Otherwise, I cannot think of a good reason to put him into a game off the bench.

Stewart- He will be active on occasion and his sole job is to replace the starting C if we needed to PH for him period.

Revere- When we need a baserunner late in games he can PH vs RHP. Also he is an obvious choice to be the primary PR both for speed or as a base stealing threat so that is likely his primary role. He can play OF if a starter was hit for.

Renfroe- He will start quite a bit but can be used to PH vs LHP or even vs RHP if we need a HR very late.

Gonzalez- He will be starting most games but can PH vs RHP when he is on the bench and play OF for Revere.

Holt- Unlikely to be active but when he is, should only be used as PR or the last guy to replace an IF who left the game.

The following players should not be used off the bench unless game tying/winning situation: **Wong, Rojas, Williams.**

Hit-And-Run Attempts:

We love the H&R and historically we use it frequently but this year there are fewer combinations that will allow us to H&R. Most of our SBA will be used to try to stay out of the DP this year (Wolters, Tulowitzki and Anderson have multiple 24's).

Boards: I prefer steal due to better odds but only with SSN's listed. **Computers:** the H&R is the preferred option usually.

Baserunners: Revere, Ramirez, Goldschmidt, Wong or Anderson.

Batters, Revere, Rojasi, Markakis or Wong. Anderson with 1 out only. Ramirez Computer Game only.

Ramirez has a great H&R card but I prefer not to H&R on the boards, only on the computer game

Stolen Base Attempts:

There are 3 groups of base stealers that will have the green light as indicated. Board gamers should think steal first.

I like to steal with 30+ SSN but for the tying run from 7th inning on I would drop that down to 28+.

Group 1: Revere. He has the green light with runner on 1st only H&R not an option and it is not Ramirez or Goldschmidt at the plate. Later in the game be more aggressive and steal 2nd if he is tying/winning run 7th+ anyone at bat no H&R. the batter is not H&R eligible.

Group 2: Goldschmidt, Anderson and Ramirez. After the 4th inning these guys now have the green light under the same conditions listed above. No more than 1 SBA per series for these guys please.

Group 3: Renfroe, Wong and C. Gonzalez. These guys are 8th inning+ under the above conditions. They are very limited so no more than 1 SBA per series please.

Defensive Guidelines:

Outfield Throws: Boards- Throw for lead runner w/ advance # of 35 or less unless winning run 9th+ (then throw regardless).

Otherwise throw behind lead. **Computer Game-** Always throw for lead runner who is "S", non-S runners do not throw for lead when runner is "well-around". Always throw on a steal attempt of second with no runner on 3rd.

You may use Adams Tables or your own judgement if it differs greatly from my instructions.

Infield: Play deep for the first 7 innings. After 7, play close with 0 or 1 out, 1B open, IBB is not an option tied or trailing by 4 runs or fewer.

Defensively this team is solid however there will likely be moves to make when we lead late in games. Catcher is the primary move as Wolters is the "closer" catcher 9th inning save situation. Stewart for Butera if he is up instead of Wolters. Do not use Williams as a straight defensive replacement but if he PH then he should stay in the game in CF for Revere.

CATCHER: Wolters will face RHP and **Butera** the LHP most of the time. Wolters can replace Butera 9th inning save situation only. If Stewart is up instead of Wolters he will replace Butera for better D same situation.

1B: Goldschmidt is a 1B5 and never leaves except for injury when Rojas (1B4) would play there. He will start every road game.

2B: Wong will start most games vs RHP and **Ramirez** will move over from third vs LHP. It is not likely either guy would be replaced by someone better on the bench but for Wong if there is a shift reason to PH I am fine with that.

3B: Ramirez will be the everyday 3B vs RHP and never comes out. When he moves to 2B vs LHP **Frazier** will take the hot corner. If you hit for Frazier or need the best D late move Ramirez to 3B and bring Rojas in to play 2B. Try not to use Wong.

SS: Rojas will start all games vs RHP and should finish them unless injured. **Anderson** starts vs LHP but will definitely be removed if we lead after our at bat in the 7th or later with his poor D (SS7). **Tulowitzki** will not start any games this year so his main job will be to take over for Anderson in these situations as a SS8.

Outfield: I expect **Markakis** to start all road games in RF and he should likely finish unless we PH in need of a HR late. In CF **Revere** and **Williams** will split time. Williams should play the whole game but Revere could be lifted for a PH vs LHP later. In left **Gonzalez** is likely to start most road games. His -12 shift vs LHP will require a PH on occasion, Renfro or Revere take over.

Offensive Strategies:

Pinch Hitting:

This will be a balance between available bench players and usage this year. Wong, Revere, Rojas and Williams are all going to be on the bench at times, I prefer to use them only if needed to win a game. Everyone else is fully at your disposal as needed.

Boards- Shift issues require you consider PH'ers for **Revere, Gonzales, Renfro, Anderson** and **Wolters**. Look to make moves from the 7th inning on when we trail by 1-4 runs. Revere should not face a LHP on boards unless we lead/tie and need his D.

Rojas is your guy vs RHP with his 10 hit card, Frazier is up next then Tulo or Renfro. When you put a LHP in the game, Renfro and his +13 shift or Anderson and his +5 are out first followed by Frazier and Rojas.

I do not want a PH for Wong or Williams unless 9th inning, huge shift advantage tying/winning situation at the plate.

Computer- Since shifts are less of an issue, this is more about putting the best bat in a key PA late in a game. So, that will usually be **Rojas, Anderson, Frazier, Renfro** and **Tulowitzki** in a big spot 7th inning or later are the other options.

Pinch Running:

Please begin to consider using a pinch runner any time after the 6th inning when the game is +2/-2 and a lead foot reaches.

The two possible scenario's that would require a pinch runner are 1.) When a SBA attempt is critical to getting the tying run or winning run advanced OR 2.) When we need a baserunner strictly for speed at any point after the 6th inning for a key run.

Of the regulars, **Wolters, Butera** and **Renfro** in a game winning/tying spot should be run unless Renfro can steal.

Scenario 1, use **Anderson** or **Revere**. These guys are SBA specialists and have speed to burn anyway.

Scenario 2, use **Anderson** or **Renfro** and then look to **Gallardo** (13 speed) or **Kershaw** too (11).

Sacrifice Bunts:

Boards- When the SB or H&R are in order, I prefer them to a straight sacrifice. But on those occasions when that is not the case, after the 6th inning with 0 out and runners on 1st or 1st & 2nd with the score +1/-1 please consider bunting when the batters is **Butera** or **Wolters**.

Tulowitzki won't bat much but when he does you should consider sac anytime he is up with runner on 1st or 1st & 2nd, with either 0 or 1 out. Treat him like a pitcher in that way even with his big shift.

Computer- I don't like the sacrifice bunt in the computer game unless **Butera** is at bat in the 9th+

tying or winning run on 2nd and there are 0 out or 1st & 2nd with 0 out in the same situation.

Baserunning:

Be more conservative moving from 2nd to 3rd particularly in the computer game (don't do this vs any OF arm of 34+). As for attempts to score, please send runner with 28+ chances and your best judgement otherwise on the board game. For computer players, use your best judgement but always send a runner who is "well around". Finally, do not try to stretch a 2B to a 3B!