

## 2011 WHITMAN RIVER RATS EMERGENCY INSTRUCTIONS

I will be playing the computer game for 2011, roster moves TBA as I will be sending monthly instructions.

Apr-11 **COMPLETE 2011 ROSTER**

Computer managers please send game sheets and do not use auto manager

### Position Players:

NAME	TEAM	AGE	BATS	COMP	SHIFT	SSN	SPD	SBA	ARM	GAMES/PA	PB	TH	#24's	31's	HOW AQUIRED
J. ARIAS	NYM	26	R	SA3	+6/-4	26	15	1	33	72/134			0	2	11 6TH RD PICK
H. BLANCO	SD	39	R	SA 0	-5/+1	26	6	1	35	49/144	2	6	0	1	TRADE 10 MID
J. ELLSBURY	BOS	27	L		No Card										08 1ST RD PICK
R. IBANEZ	PHIL	38	L	SA 3	-5/0	23	9	7	32	155/636			1	2	TRADE 10 WAK
C. IZTURIS	BAL	31	B	SA 0	-4/0	27	11	16	32	150/513			1	2	TRADE 08 NW
K. JOHNSON	ATL	29	L	SA 0	+1/-2	25	17	20	30	154/671			1	2	06 2ND RD PICK
A. JONES	TEX	33	R	PL 2	+3/-3	31	9	11	34	107/328			5	1	97 1ST RD PICK
P. KONERKO	CWS	35	R	PL 2	+4/-3	14	3	1	32	149/631			1	1	TRADE 10 BROB
N. MARKAKIS	BAL	27	L	SA 0	+4/-3	30	15	9	37	160/709			2	2	07 1ST RD PICK
R. PAULINO	FLA	30	R	SA 4	+9/-5	26	4	1	33	91/344	2	1	3	2	07 2ND RD PICK
J. PIERRE	LAD	33	L	SA 0	+1/-2	30	18	86	28	160/734			0	3	TRADE 09 GOH
M. REYNOLDS	ARIZ	27	R	SA 3	+6/-4	25	15	11	33	145/596			0	1	08 2ND RD PICK
B. RYAN	STL	29	R	SA 0	-2/+1	28	15	15	33	139/486			0	2	08 3RD RD PICK
K. SHOPPACH	CLEV	30	R	SA 4	+7/-11	N	6	0	32	63/187	1	-4	0	1	TRADE 09 POR
J. THOLE	NYM	24	L	SA 5	-14/+2	26	6	1	31	73/227	2	4	3	2	11 1ST RD PICK
O. VIZQUEL	CWS	43	B	SA 0	-7/0	24	12	18	31	108/401			1	3	TRADE 11 BROB

ACTIVE ROSTER

MINOR LEAGUES

### Pitchers:

NAME	TEAM	AGE	ARM	SPD	GRADE	BB	HR	FAT	SYMB	STARTS/RIP	WP	BK	HB	MF	HOW AQUIRED
D. AARDSMA	SEA	29	R	5	*17	-32	11	6	XYW	*50	3	0		1	TRADE RYE 11
B. BOYER	ARIZ	29	R	5	*8	-44	36	7	WG	*57	3	0		0	TRADE MID 11
J. BULGER	LAA	32	R	6	*8	-62	-11	6	XW	*24	3	0		1	TRADE RYE 11
T. BYRDAK	HOU	40	L	8	*11	-51	11	5	W	*39	3	0	0	3	TRADE KNOX 10
A. COOK	COL	33	R	10	4	-14	21	28		28	2			2	TRADE MID 06
T. CLIPPARD	WAS	26	R	6	*15	-31	14	7	XYW	*91	1			0	10 BONUS A PICK
B. ENRIGHT	ARIZ	24	R	6	10	14	-41	25	M	17	0	0		1	11 BONUS A PICK
M. GARZA	TB	27	R	11	10	14	-15	27/6	YL	32/*1	3			1	08 1ST RD PICK
F. HERRMANN	CLEV	26	R	5	*7	32	-15	7	Z	*43	3	0		1	11 6TH RD PICK
C. KERSHAW	LAD	23	L	6	15	-15	31	26	XG	32	2			2	09 1ST RD PICK
A. LAFFEY	CLEV	26	L	9	9/*4	-36	56	23/8	W	5/*31	1	0		1	08 3RD RD PICK
K. LOHSE	STL	32	R	11	1	11	15	31		27/*95	1	0		2	TRADE HUD 09
D. PRICE	TB	25	L	6	15	-21	26	28/5	XG	31/*1	2			1	10 1ST RD PICK
S. SANTOS	CWS	27	R	5	*11	-31	46	6	XW	*52	3	0		0	11 3RD RD PICK
B. SHEETS	OAK	33	R	6	8	-11	-21	27	YL	20	2	0	0	1	TRADE KNOX 11
G. SHERRILL	LAD	34	L	6	*1	-45	12	5	W	*36	2	0		0	TRADE WAKE 07
T. SIPP	CLEV	27	L	9	*14	-62	-33	6	XYW	*63	3	0		2	10 BONUS A PICK
B. TALLET	TOR	33	L	4	7/*2	-31	-46	29/10	WM	5/*50	1	0		0	07 4TH RD PICK
C. VILLANUEVA	MILW	27	R	6	*9	-22	-15	7	XY	*53	3	0		0	TRADE 09 HOU

### 2011 TEAM STATEMENT:

A deep run in the playoffs led to an eventual loss to the Rye jugernaught in 2010. There will be no such run in 2011 despite the fact that the Clemente Division is up for grabs. This team has a strong starting staff, enough bullpen to hold on to most leads and a lineup that has versatility. But it is likely a .500 team after 162 are played. The core of the team is still relatively young, injuries and a few down years from key offensive players and relievers put us in the position to wait for next year but we have a shot at the playoffs this year. The lineups are pretty much set from day to day except the left side IF (SS and 3B will be shared by 3 players) and a 2 man platoon behind the plate. There should be decent PH/PR options and late innings D and as with previous additions the SB and H&R will be major influences (2 cards with 3 31's and 200 SBA) so let 'em fly. Players cut for the 2010 season are as follows: J. Fiorentino (U), R. Garko (U), F. Tatis, M. Daley (U), S. White (U), G. Dobbs, J. Carlson, B. Tomko and J. Miller (U). Mangement wishes the best to these players and hopes that we will not need to draft any of them next year. Good luck and have a great season.

## Whitman River Rats Pitching Instructions

**Overview:** The rotation will be very strong for 112 starts as the young arms are producing bigtime. The two lefties are the aces with better peripherals and larger fatigues joined by Garza and Enright who should perform as well. The back end of the rotation is about the same as last year, fair to below average. Getting starters to go deep into games will be important to our longterm success and is more of a want than a need but there is plenty of bullpen so no need to let a guy hang around too long.

### WHITMAN RIVER RATS PITCHING ROTATION:

#### PITCHER IDENTIFICATION KEY:

1-Kershaw, 2-Garza, 3-Price, 4-Cook, 5-Tallet, 6-Laffey, 7-Sheets, 8-Enright

<u>APRIL</u>		<u>MAY</u>		<u>JUNE</u>		<u>JULY</u>	
vs COL	1 thru 4 4,6,2,1	vs GC	1 thru 5 1,4,5,3,2	vs BH	1 thru 4 2,3,1,4	@ HOU	1 thru 5 3,4,2,1,7
@ BH	6 thru 8 4,6,2	@ POR	6 thru 9 1,4,5,3	vs LV	6 thru 8 2,3,1	@ RYE	6 thru 9 3,4,2,1
@ LV	10 thru 13 1,4,6,2	@ KNX	11 thru 14 1,4,5,3	@ COL	9 thru 11 4,7,3	vs MUN	11 thru 14 3,4,2,1
@ GOH	14 thru 17 3,1,4,6	@ MAR	15 thru 18 2,1,4,5	@ NW	12 thru 16 3,1,4,7,3	vs MID	15 thru 18 7,3,4,2
vs CAY	19 thru 23 2,1,4,6,3	vs DAL	20 thru 23 3,1,4,5	vs BRO	18 thru 21 3,4,1,2	vs HUD	19 thru 22 1,7,3,4
<u>AUGUST</u>		<u>SEPTEMBER</u>		<u>OCTOBER</u>		<u>NOVEMBER</u>	
vs ZIO	1 thru 4 1,2,3,7	vs COL	3 thru 5 3,1,2	vs GOH	1 thru 4* 3,7,3,8,1	@ BRO	2 thru 6 7,3,2,8,1
vs WAK	5 thru 8 8,1,2,3	@ BH	6 thru 9 7,8,3,1	vs MLR	6 thru 9 3,2,8,1	vs HOU	7 thru 10 7,4,2,8
vs NW	10 thru 13 8,1,2,3	@ LV	10 thru 12 2,7,8	@ KAN	10 thru 13 7,3,2,8	vs BH	11 thru 13 1,7,3
@ NBO	14 thru 17 7,8,1,2	@ CAY	14 thru 17 3,1,2,8	@ GC	15 thru 18 1,3,2,8	vs LV	15 thru 18 2,8,7,3
@ RIC	18 thru 21 3,7,8,1	vs RYE	18 thru 22 7,3,1,2,8	@ DAL	19 thru 23 7,1,3,2,8	@ COL	19 thru 22 1,2,8,7

#### STARTING PITCHERS

**Ace(s) Kershaw & Price** are 1 and 1a. Both guys are lefty grade 15 with decent control and positive HR ratings. Price has the better fatigue but I expect both to go 6-7 innings regularly. We need 5 innings from both every time out. After a reduction there are better options in the pen.

**Removal** We need 5 IP minimum every time out. Remove once reduced for any reason after the 5th inning vs *boards*. *Computer* managers consider leaving in after 1 reduction if we lead/trail by 5+ runs until 2nd reduction. Remove in the 9th if there was no grade advancement score +/- 3.

**Tier II Garza & Enright**, I hope to get 5+ from them and will most days but on days we don't look to better options in the pen. Enright may need a closer watching with the short fatigue and -41 HR rating. Both guys are RHP so think about having a LHP immediately follow them.

**Removal** 4 IP minimum every time. Remove once reduced for any reason at any point after 4 as there are better options in the pen.

**Tier III Sheets & Laffey**, while both of these guys have decent grades the peripherals are weak. Laffey starts 5 times in April and is then done while Sheets takes a regular turn most of the way. I will assign a reliever to Sheets in case he is knocked out early so look for that in my monthly instructions.

**Removal** No real minimum IP. If reduced inning 1-5 and score is still +/-5 remove them for better options. If reduced and we trail by more than 5, staple to the mound through 5 to see if we get back in it. If reduced when we lead, remove immediately regardless of inning. After 5th inning have a quick hook score +/-3

**Other Cook & Tallet**, we will attempt to survive these starts. The upside is, there are only 25 trips by these two. The downside, they will likely be brief outings. I will assign a reliever to both who will take over as soon as a reduction occurs or we hit the 5th inning, which ever comes first.

**Removal** Immediately remove if 5 runs are given up. If they survive through 5 IP before this, get them out of there after 5.

#### RELIF PITCHERS

**Closer** Please use **Aardsma** most of the time in any save situation unless the starter has advanced and is a 20+. There may be occasions where Sipp is a better option for 1 batter to close it out, that is fine. Aardsma can go 1.1 per outing if needed so consider him for the last out in the 8th.

**Setup** **Clippard** from the right side and **Sipp** from the left, these guys are in as early as the 6th to get a lead of 3 or less to the closer. Sipp is a scary option with awful control and the -33 HR so use him as a matchup vs negative shifts for 2-4 batters per outing. He will create problems so if he does, get him out. Clippard has 91 IP so he is the setup workhorse. He can go up to 2.2IP per outing if necessary and is the primary guy.

**Middle** **Santos** from the right, **Byrdak** the left. These guys pitch us through the 5th & 6th to get us to the setup guys. Byrdak should face 2-3 batters per outing, limit him to .2IP. Santos can go up to 1.2IP per outing. If neither is used in middle, spot them in setup when there is a shift advantage.

**Early** **Villanueva**, **Boyer** & **Herrmann** all will be used to bail out starters early in games or to soak up innings in a blowout. Two will usually be available with no innings limitations. Herrmann has control, Boyer a +36 HR rating so feel free to mix & match in a tight spot early in a game.

**Items Of Note**- Any starter pitching a shut out should be left in with a chance to advance his grade. There is plenty of bullpen so if in doubt, go to the pen and don't let a game get out of hand particularly after the 5th inning. I will be employing the "valet" system again this year for "Tier III" and "Other" starters. These designated relievers will be ready to jump in early if needed.

#### Pitching Strategy

**Intentional Walks:** At any point in the game vs a stud with 2 out and 1st base open with a better match up waiting on deck in a spot you are not going to PH for with a poor matchup for me. Never to load the bases though.

**Pitch from Stretch:** *Computer Game*- Always with a SB threat on 3B and less than 2 out after the 5th inning.

*Boards*- Only in the 9th or Xtra innings with tying or winning run on 3rd, 2 out with adjusted SSN of 15 or better.

**Hold Runner:** *Computer Game*- Always with +/-5 score with adjusted SSN of 20+ any time during game. Don't hold an "S" runner  
*Board Game*- Hold SB threat with adjusted SSN of 23+ any time after 5th inning when game is +/- 3 runs.

## Offensive Guidelines:

**Lineups:** I normally send lineups monthly, use these lineups if you don't hear from me by the 4th.

### Board Game Lineups:

VS RHP Grade 9< VS RHP Gr 10>

1 Pierre CF 1 Pierre DH  
2 Vizquel 3B 2 Vizquel 3B  
3 Markakis RF 3 Johnson 2B  
4 Konerko 1B 4 Konerko 1B  
5 Johnson 2B 5 Ibanez LF  
6 Ibanez LF 6 Thole C  
7 Thole C 7 Markakis RF  
8 Reynolds DH 8 Jones CF  
9 Ryan SS 9 Ryan SS

VS LHP Grade 12< VS LHP Grade 13>

1 Pierre DH 1 Pierre DH  
2 Markakis RF 2 Markakis RF  
3 Johnson 2B 3 Johnson 2B  
4 Konerko 1B 4 Konerko 1B  
5 Jones CF 5 Jones CF  
6 Reynolds 3B 6 Reynolds 3B  
7 Paulino C 7 Paulino C  
8 Ibanez LF 8 Ibanez LF  
9 Ryan SS 9 Ryan SS

### Computer Game Lineups:

VS LHP

1 Pierre DH 1 Pierre CF  
2 Vizquel 3B 2 Vizquel 3B  
3 Markakis RF 3 Markakis RF  
4 Konerko 1B 4 Konerko 1B  
5 Johnson 2B 5 Johnson 2B  
6 Jones CF 6 Ibanez LF  
7 Paulino C 7 Thole C  
8 Ibanez LF 8 Reynolds DH  
9 Ryan SS 9 Ryan SS

**State of the team:** **Thole & Paulino** will platoon at catcher with **Blanco** for late inning D. The left side of the infield will have a 3 man rotation. We have super HR power & OBP but low AVG and we will K a ton. H&R will be used frequently with 200 SBA and **Vizquel/Pierre** in the lineup. This offense will score runs any number of ways and in bunches but it will go through some dry spells as well. Think HR, BB and SBA.

**Usage:** **Thole, Paulino, Jones & Vizquel** are not available off the bench but anyone else is. We will need help off the bench for PH/PR and defense once we hit the 7th inning so look to make moves after the 6th.

**Bench Usage:** *Below is a brief description of best uses for the bench regulars with limits if any exist.*

**Arias-** His primary role will be as a PH or PR but he plays every position except for C so he is the emergency everything. He likely enters in late innings so he may need to stay and play for whom ever he replaced.

**Blanco-** He is the primary backup C, his best use is as a late innings defensive replacement and that is why he is on the roster. He should always enter the game in a save situation after we hit in the 8th.

**Jones-** He has the ability to hit the longball and has an excellent OPS so use him when we need a late inning bomb or baserunner as a PH. Only use him off the bench in the 9th in a game tying/winning situation.

**Ryan-** When he is on the bench he is always available. His primary uses will be as a PR (15 speed) 15 SBA and as a late innings defender (SS 9) when Vizquel has started at SS. He can PH in a tight spot but not well.

**Izturis-** If he is active he would fill the same role as Ryan, primarily as a late innings defender and pinch runner. If you need to use him as PH he is available but not a good options.

## Stolen Base Attempts:

There are 9 players who at some point should attempt to steal during the game. These 9 are broken out into 2 distinct groups. Those who will straight steal and those who will only attempt via H&R. As a general rule, **STRAIGHT STEAL** with these guys **unless** either of these two things are true: 1. **Vizquel** or **Pierre** are at bat. 2. Your battery is a combined +3. If neither is true then attempt SBA as follows.

### Any time

**Pierre:** Straight steal freely, 86 attempts when above criteria are met. Steals of 2B only please.

### After 5th Inning

**Ryan/Izturis:** Each should run as baserunner or pinch runner any time above criteria met after the 5th.

### After 7th Inning

**Markakis/Jones:** When above conditions met, attempt steal of 2nd from 8th inning forward.

### Rarely

**Ibanez, Johnson, Reynolds & Vizquel:** Because these guys have low SSN's only attempt SBA straight steal when your battery is a combined -4 in the 8th or 9th inning tying/winning run.

One last word, **Andrew Jones** has **5** 24's on his card so consider straight steal a higher priority when he is up and any of the above baserunners are on 1st with 2nd base open after the 5th inning in a tight game

## Hit-And-Run Attempts:

When the 2 conditions above are true (**Vizquel/Pierre** at bat or Battery is +3 or better) and the straight steal is not in order, that means the H&R is in order with the following combinations on base or at bat.

**Baserunners,** Pierre, Ryan, Izturis, Markakis, Jones, Ibanez, Johnson, Reynolds or Vizquel.

**Batters,** Pierre, Vizquel, Markakis, Ryan, Izturis Paulino or Thole.

**Juan Pierre** and **Omar Vizquel** and their 3 31's make them a must H&R option when any of the above baserunners are on period end of story. **Izturis & Ryan** have nice H&R cards while **Markakis, Thole** and **Paulino** are forced to H&R to avoid the double play.

## Defensive Guidelines:

**Outfield Throws: Boards-** Throw for lead runner w/ advance # of 34 or less unless winning run 9th+ (then throw regardless). Otherwise throw behind lead. **Computer Game-** Always throw for lead runner who is "S", non-S runners do not throw for lead when runner is "well-around". Otherwise always throw for lead runner (non-"S" runner not "well around").

You may use Adams Tables or your own judgement if it differs greatly from my instructions.

**Infield:** Play deep for the first 7 innings. After 7, play close with 0 or 1 out, 1B open, IBB is not an option tied or trailing by 4 runs or fewer.

Defensively this team is slightly above average. We have a SS9, a 1B4 an OF 3 and 2B 8 every day. There are exceptional gloves available for late innings at 3B/SS and C so when my best D is in the game we are a 36/43 which is pretty good.

**CATCHER:** This one is easy. **Thole** is the starter vs RHP (usually), and **Paulino** starts vs LHP. Both are 7's w/ + TH arms. **Blanco's** job is to bring his C8 +6 arm into every game after we hit in the 8th with a lead of any size.

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**1B: Konerko** is a 1B4 every day. He may need a PR winning/tying run late. The backups are **Arias** (1B2) & **Reynolds** (1B2).

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**2B: Johnson** will start and finish every road game, if injury occurs **Arias** can fill in with **Vizquel** or **Izturis** the emergency 2B.

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**3B: Vizquel & Reynolds** are the regulars. In a 1 run game, **Vizquel** should be finishing the game. **Arias** is the emergency 3B.

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**SS: Izturis** and **Ryan** are SS9's and one will always be starting. **Ryan** will see the most action here but he may need to be hit for if we trail. If this happens, **Izturis** will take over when he is up, if he is not up then **Arias** should take the field.

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**Outfield: Markakis** is the everyday RF and will never exit the game, he is OF3 with 37 arm. LF will be handled in similar fashion by **Ibanez** who will start and finish all road games. CF is split between **Jones & Pierre** in a platoon. **Jones** will in some cases be hit for but **Pierre** will finish all games he starts. The only other OF on the roster is **Arias** so he is the emergency OF.

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**Late Innings Defense:** Any time we lead by any amount after we bat in the 8th please make sure that **Blanco** is in to catch, **Vizquel** moves to 3B, **Ryan/Izturis** to SS and **Konerko** is at 1B. Don't use **Vizquel** off the bench, move him if he started at SS.

## Offensive Strategies:

### Pinch Hitting:

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**Boards-** Shift issues require you consider PH'ers for **Thole, Paulino, Reynolds** and occasionally **Jones**. Please look to pinch hit for **Ryan** or **Reynolds** when we trail from the 7th inning on regularly due to the fact that these are the two weakest hitting cards we will write on our starting lineup card. Vs LHP use **Arias** or if needed and available, **Jones**.

There are not any other options at the moment but the waiver wire may bring one or two so look for that.

**Computer-** Since shifts are less of an issue, this is more about putting the best bat in a key PA late in a game. So, anytime we are trailing after 6th, consider lifting **Ryan**. Use **Arias** or **Jones** and when available for now.

### Pinch Running:

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Please begin to consider using a pinch runner any time after the 6th inning when the game is +2/-2 and a lead foot reaches. The two possible scenario's that would require a pinch runner are 1.) When a SBA attempt is critical to getting the tying run or winning run advanced OR 2.) When we need a baserunner strictly for speed at any point after the 6th inning for a key run. Of the regulars, **Thole, Paulino** and in a game winning/tying spot **Konerko** will need a PR.

Scenario 1, use **Ryan, Izturis, Jones** or **Reynolds**. These guys are SBA specialists and some are not even "F"s.

Scenario 2, use **Arias, Ryan** and then look to **Garza** or **Cook**. Just get a faster runner in place.

### Sacrifice Bunts:

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**Boards-** When the SB or H&R are in order, I prefer them to a straight sacrifice. But on those occasions when that is not the case, after the 6th inning with 0 out and runners on 1st or 1st & 2nd with the score +1/-1 please consider bunting when the batter is a bench player, **Izturis** or **Ryan**. Do not pinch hit to sacrifice.

**Computer-** I don't like the sacrifice bunt in the computer game unless **Ryan** or a bench player is at bat in the 9th+ with the tying or winning run on 2nd and there are 0 out or 1st & 2nd with 0 out in the same situation.

### Baserunning:

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Be more conservative moving from 2nd to 3rd particularly in the computer game (don't do this vs any OF arm of 34+). As for attempts to score, please send runner with 28+ chances and your best judgement otherwise on the board game. For computer players, use your best judgement but always send a runner who is "well around". Finally, do not try to stretch a 2B to a 3B!